YEAR <b>5</b>	AUTUMN	SPRING	SUMMER
History	Saxons & Vikings Children will learn:  1. Who were the Anglo-Saxons and Vikings and why did they invade and settle in Britain?  2. How well did the Anglo-Saxons and Vikings get on with each other?  3. What was life really like in Anglo-Saxon and Viking Britain?  4. What did the Anglo-Saxons and Vikings leave behind?  5. to construct informed responses.  6. to develop the appropriate use of historical terms.  7. to regularly address and sometimes devise historically valid questions.  8. to describe/make links between main events, situations and changes within and across different periods/societies.  9. to describe social, cultural and religious diversity in Britain.	The Maya Children will learn:  1. Where and when did the Maya live?  2. What was Maya writing like?  3. How did the Maya tell the time?  4. What numbers did the Maya use in Maths?  5. Did the Maya play football like us?  6. How do we know about the Maya?  7. to construct informed responses.  8. understand how knowledge of the past can be constructed from a range of sources.  9. to describe social, cultural, religious and ethnic diversity in the wider world.	Migration: A Study of Those Who Have Journeyed to the UK - the Windrush Generation Children will learn:  1. What are the links between Britain and parts of the Caribbean?  2. What were the experiences and contributions to society achieved by the African and Caribbean people?  3. What part did African-Caribbean service men and women play during World War Two?  4. Why was the arrival of the Empire Windrush such an important story?  5. What were the experiences and challenges faced by the people if the Caribbean as they arrived and tried to settle in Britain?  6. How has British society changed as a result of the migration of people of African and Caribbean descent to Britain?  7. to continue developing a chronologically secure knowledge of history.  8. to establish clear narratives within and across periods studied.  9. to select and organise relevant historical information.  10. that different versions of the past may exist and give reasons for this.  11. to identify and give reasons for and results of historical events, situations and changes.  12. to describe social, cultural, religious and ethnic diversity in Britain and the wider world.  13. to identify historically significant people and events in situations.

Geography

# **Spatial Sense**

Children will learn:

- 1. what relief maps are.
- 2. what a key on a map is.
- 3. how to read the key of a relief map.
- 4. what the arctic and Antarctic circles are.
- 5. that the Prime Meridian is an important line of longitude.

# The United Kingdom and Druids Heath

Children will learn:

- 1. learn some key facts about the UK, especially Birmingham and the local area: Druids Heath, including area, life expectancy and population.
- 2. what a county is and how the counties of England can be split into regions, identifying which county Druids Heath is located in.
- 3. the difference between a town and a city and will locate some of the UK's major cities on a map, describing where different towns and cities are in relation to one another and especially in relation to Birmingham and Druids Heath.
- about the difference between a hill and a mountain and how mountains are formed.
- 5. about some of the hills and mountains

#### Rivers

Children will learn:

- 1. what the water cycle is and why it is important.
- 2. learn to describe each process of the water cycle using appropriate vocabulary.
- 3. how rivers are formed by explaining the processes of erosion and deposition.
- about the journey of a river from source to mouth, and learn about the features of rivers, including deltas, tributaries and meanders.
- 5. about some of the human uses for rivers under the headings of water, transport, habitat, energy, farming and leisure.
- 6. about some of the causes of river pollution and the effects this has on the environment.
- 7. about some of the most polluted

## Mountains

Children will learn:

- 1. about how the major physical features of Yosemite National Park were formed, including the Sierra Nevada mountains, Half Dome and El Capitan as well as how the landscape of Yosemite is constantly changing thanks to glaciers, erosion and other factors.
- 2. about the water system at Yosemite National Park: how water travels through the park from the glaciers in the mountains, creating rivers, lakes, streams and waterfalls.
- 3. how humans harness water in the park, such as the O'Shaugnessy Dam and Hetch Hetchy Reservoir.
- 4. what biomes and vegetation zones are, identifying the various biomes of

### The Caribbean

Children will learn:

- 1. where in the world the Caribbean is located and about the location and ownership of the islands within it.
- 2. about what the physical geography of the Caribbean and about some of the diverse landforms found in the Caribbean.
- 3. what type of climate the Caribbean has, and why, comparing and contrasting the average temperatures and rainfall in two different locations within the Caribbean.
- 4. about the colonial past of the islands as well as how these new European colonies brought enslaved people from Africa to work on plantations.
- 5. how this past has affected the culture, land use, exports and populations of

#### Water World

Children will learn:

- about different water bodies and the differences between them, such as oceans, rivers, bays, gulfs and glacier.
- how much of the water on the planet is usable by humans and that water is either salt or fresh water.
- 3. how the water cycle and its various processes work, describing how the water cycle works using specific vocabulary.
- 4. the importance of the water cycle for our planet.
- 5. about the ways in which households in the UK use water and about how much water they use on a daily and weekly basis, as well as how it gets to their taps through the water treatment process.
- 6. about water-scarce countries, using

identify their features and key facts.  6. which hills are in the locality of Druids Heath.  7. about the coastline of Britain and identify the seas and oceans that surround the UK, identifying similarities and differences between different UK beaches, using appropriate geographical vocabulary to describe their features.  8. about the journey of a river from source to mouth, and some of the features of rivers, such as deltas and tributaries and will identify some of the major rivers in Britain, exploring their journeys, thinking about where they are located, which	as well as thinking about river pollution closer to home and ways in which river pollution can be prevented.  8. about the River Nile.	the climates differ.  5. to compare Yosemite National Park with some different national parks in the UK, identifying where UK parks are located.	islands. 6. about the tourist industry's importance to the economy of the Caribbean.	example, comparing water usage in Kenya and the UK.  7. about the idea of a sustainable future and the role water can play in this, especially about hydroelectricity and how water can be harnessed to produce power.  8. about the bodies of water in Birmingham and the local area.  9. about the water quality of the River Thames.
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are.	
	rties and Changes of Materials
Children will learn: Reproduction Children will learn: Children will learn: Children will	
flowering plants reproduce sexually. They will label diagrams of flowering plants.  2. about the factors which may affect in which nonflowering plants reproduce asexually. Grow plants from cuttings.  3. about sexual reproduction in animals, including some ways in which some reptiles and fish reproduce. Sort and classify animals.  4. about the life cycle of animals living in a variety  1. about the main stages in the life cycle of humans.  2. about the factors which may affect the rate of growth in humans.  3. about sexual reproduction, fertilisation and pregnancy for humans.  4. about the main stages in the life cycle of humans.  2. about the factors which may affect the rate of growth in humans.  3. about sexual reproduction, fertilisation and pregnancy for humans.  4. about the main stages in the life could way and how they are related to one another.  2. that each of them are a roughly spherical shape.  3. the meaning of the Sun, Moon and Earth and how they are related to one another.  2. that each of them are a roughly spherical shape.  3. the meaning of the work on the main stages in the life could way in whither of them are a roughly spherical shape.  3. about sexual reproduction, fertilisation and pregnancy for humans.  4. about the needs of children and how they are related to one another.  2. that each of them are a roughly spherical shape.  3. the meaning of the word one with the yall from.  3. what friction is and some ways in which it can be measured. Identify instances of high and some ways in which air resistance affects moving objects.  4. about time zones and how, and which air resistance affects moving objects.  5. about the roles of some hormones in the body and stream of the meaning of the word orbit.  4. about the rolation of Earth on its axis is what creates day and night.  5. about time zones and how, and resistance affects moving objects.  6. about the main water ones another.  9. that each of them are a roughly shape, mass, and the height they fall from.  9. what friction is and some way	soluble and insoluble substances to a how mixtures could be separated. solutions which are the product of sible reactions between the nees that were dissolved. reversible and irreversible changes by heating or cooling materials. and sort materials according to may happen when they are heated or

animals living in different environments.  5. about gestation periods and growth.  6. about the work of naturalists and animal behaviourists. Research and write in depth about a well-known naturalist.	start of puberty.  7. about later changes during puberty and adolescence, including sperm production and menstruation.  8. ways in which children can stay fit and healthy during puberty.  9. about some changes in the body that occur during adulthood and old age.	Hemispheres and how the seasons are different for the two halves of the planet.  8. about the lunar month and the eight phases of the Moon that can be seen as the Moon orbits Earth.  9. to identify the shapes of each phase and the names of these shapes, including if the phase is waxing or waning.  10. about and discuss how the ideas about the solar system developed and changed over the years until we arrived at the model we have today.  11. to compare the similarities and differences between a geocentric and heliocentric model of the solar system.
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			12. about the objects	
			in our solar,	
			including natural	
			satellites, comets,	
			asteroids (and the	
			asteroid belt),	
			planets and dwarf	
Art	Cityscapes	Objects and Meanings	planets.  Sculpting Vases	Frida Khalo
Ait	Children will learn:	Children will learn:	Children will learn:	Children will learn:
	1. who Charles	1. what is meant by	what containers and vases are before	who Frida Khalo was and the kind of artwork
	Fazzino is and how	the term 'still life'.	examining their materials, components and	she is famous for creating. They are
	he creates his	2. about the origins	uses.	challenged to look closely at her art and
	unique cityscapes.	of still life	2. about historical vases and their designs,	answer questions about what they see and
	2. what 3D pop art is	paintings. and look	exploring and sketching different features	feel about them, encouraging them to
	and how it is	comparing still life	they see.	express their own opinions.
	created before	paintings by	3. to examine vases designed by a variety of	how Frida Khalo created her famous self-
	looking at	famous artists.	artists and craftspeople.	portraits.
	cityscape images	3. to complete still	4. about some of the techniques used by artists	3. about the proportions of the face and how
	and discussing the	life paintings, using	when creating different types of vases, before	the features are drawn into a portrait or self-
	detail and layers	their prior	using the designs as inspiration for their own	portrait in relation to one another before
	they can see.	knowledge.	vase designs.	sketching a proportional self portrait.
	Children will then	4. to look closely at	5. some different techniques when working with	4. about Kahlo's background of Mexican art and
	get the chance to	tonal scales and	modelling materials.	the influences it had on her paintings.
	create their own	how they create	6. how they can manipulate plasticine into	5. how Kahlo expressed her cultural identity in
	3D pop art city.	tones by applying	different shapes and how they can add	her paintings and clothing. Using this to
	3. about artwork by	varying pressure	decorative features, such as plaits, imprints	inspire them the children reflect on their own
	Leonid Afremov	with their pencil.	and other embellishments, in preparation for	identity and express this in their own self
	who uses a palette	<ol><li>to look at light</li></ol>	their work with clay.	portraits.
	knife to create	sources and	7. how to make a vase out of clay, considering	6. how to compare the artwork of some
	textured, bold and	different shading	how to deal with problems or difficulties that	surrealist artists to Kahlo's work to determine
	colourful	techniques.	arise, before using clay to create the basis of	if she could be labelled as a surrealist. They
	cityscapes.	6. to use these	their final vase.	then use work by Kahlo and others such as
	4. how they can	techniques to	8. to follow their designs to create their vases	Dalí and Adnams to inspire their own
	make palette	shade in 3D	out of clay.	surrealist work.
	knives of their	shapes.	9. how to use a variety of materials and	7. how Kahlo painted important moments
	own using card to		techniques to create different effects to	throughout her life, telling a story of how she
	mimic the process			felt during these times.

	used by Afremov,	7. about where	decorate their vase, looking at some	8. why she chose to paint at particular
	and will be taught	artists have chosen	examples of decorated vases as inspiration.	moments in her life and use this to reflect on
	how to use these	to place objects.	10.to evaluate their own finished vases, thinking	their own lives and any memories they would
	'knives' in	8. to create tones	about what worked well and what they would	like to illustrate.
	different ways to	using pencil	change.	
	create different	9. to create tints,	11.to review the work of other children and	
	effects. They can	tones and shades	discuss what they think about different vases	
	then create their	using paint.	that have been created.	
	own cityscapes	10.to create and		
	using these	sketch their own		
	techniques.	still life		
5.	. how the sky and	arrangements.		
	light in photos of	11.how to apply		
	cityscapes	colour and tone to		
	changes at	some still life art.		
	different times of			
	the day.			
6.	. what a silhouette			
	is. They will create			
	some cityscape art			
	using silhouettes			
	and colourful			
	backgrounds.			
7.	. about some			
	famous cities			
	around the world			
	that are built on			
	and around water.			
8.	. how to paint with			
	watercolours to			
	create different			
	effects such as a			
	reflection. They			
	will create some			
	mirror reflection			
	artwork.			
9.	. that ink pens can			
	be used to create			

	artwork and will compare the detail of such artwork with watercolours.  10. how to use lines and patterns to create their own ink cityscapes.		
Design	Fashion and Textiles	Making Instruments	Burgers
Technology	Children will learn:	Children will learn:	Children will learn:
	1. how some natural and synthetic textiles are	1. to appraise some traditional African music	1. about different burgers and restaurants and
	<ul><li>produced and consider their uses in clothing.</li><li>ways in which textiles may be joined and</li></ul>	<ul><li>and discuss the music as a genre.</li><li>to identify the types of instruments they can</li></ul>	their nutrition facts.  2. how to check the nutrition fact labels.
	decorated.	hear.	3. different methods for cooking burger patties.
	3. how fashion designers use pattern pieces	3. to research and analyse a selection of African	4. about the additional ingredients that may be
	when making products.	instruments and how they make their sounds.	found in burgers, such as vegetables and
	4. how design features of pattern pieces are	4. about a kalimba in more depth	sauces, as well as accompanying side dishes.
	transferred to fabric.	5. how the keys of the instrument and and their	5. about a range of burger buns and their
	5. how to pin and hand-sew fabric pieces	length affects the sound they make.	suitability.
	together.  6. how to finish a hand-sewn product.	<ul><li>6. to test and prove their ideas using lolly sticks</li><li>7. which is the best material to make the keys</li></ul>	6. to plan and design their own burger.
	6. How to Hillsh a hand-sewh product.	for their own kalimba and include this in their	7. to create their burgers and evaluate the process.
		designs.	process.
		8. to identify areas of a kalimba that need to be	
		strong and secure to make a successful	
		replica.	
		9. to follow their designs making sure they	
		consider the decorations for their instrument	
		as well as making it functional.	
		10.about the percussion instruments: shekeres and djembe drums.	
		11.how they make their sounds.	
		12.what materials these traditional instruments	
		are made from.	
		13.to design their own djembe drum or shekere.	
		14.to construct and decorate their percussion	
		instruments following their design.	

			15.to evaluate their prod	duct against a set of		
			success criteria that t	hey have generated		
			themselves, including	the functionality of		
			their products.			
PE	Netball	Gymnastics Unit 1	Badminton	Fitness	OAA	Athletics
	Children will learn:	Children will learn:	Children will learn:	Children will learn:	Children will learn:	Children will learn:
	<ol> <li>to practise passes learnt in previous lessons.</li> <li>to choose appropriate pass in</li> </ol>	1. to complete a four- element sequence containing actions at different heights and speeds.	<ol> <li>to play against an opponent to score points.</li> <li>to hit to different areas of the court.</li> </ol>	<ol> <li>to keep track of their reps during exercise.</li> <li>to work to increase flexibility and range</li> </ol>	<ol> <li>to work as a pair to complete a challenge.</li> <li>to explore ways of communicating.</li> </ol>	<ol> <li>to run as part of a relay team for speed and distance.</li> <li>to run for as long as possible as an</li> </ol>
	different scenarios.  3. to use a variety of passes in a game.	2. to take weight on hands to move forward.	3. to make it difficult for an opponent to score points.	of motion. <b>3.</b> to explain some of the reasons why	to decide which     ways of     communicating are	individual. 3. to identify and use appropriate
	<ul><li>4. to attempt to find space in activity/ game.</li><li>5. to communicate</li></ul>	3. to include symmetrical and asymmetrical shapes.	<ul><li>4. to play in singles games, learning the rules of the game.</li><li>5. to begin to apply</li></ul>	water is important after exercise.  4. to build on last week's score for	most efficient. 4. to work at maximum capacity when running.	encouragement of teammates. 4. to measure the distance of run in a
	with teammates when moving into space. 6. to find space and	4. to explore symmetry as applied to both balance and travel .  5. to compose an	court position techniques to singles play. 6. to copy and	fitness progression.  5. to use the words work and rest to explain interval	<ul><li>5. to follow a designated route.</li><li>6. to keep evidence of results.</li></ul>	given time. 5. to recognise the importance of setting a pace for
	receive the ball in a game. 7. to use different dodging techniques,	individual symmetrical sequence. 6. to attempt to	replicate ways to serve. 7. to perform service including forehand	training.  6. to describe why rest is important after exercising.	7. to use memory and recall skills to navigate to destinations.	longer runs. 6. to work to improve distance covered in set times.
	both opposed and in isolation.  8. to apply a range of	combine sequences with a partner to create paired	and backhand, long and short. 8. to develop reaction	7. to work with maximum effort for a short period of	8. to use memory methods remember and	7. to work to improve distance covered in set times.
	speeds to movement skills to get free from your defender.	symmetrical sequences. 7. to explore asymmetrical	time by controlling shuttle over shorter distance.  9. to play in modified	time.  8. to participate in balance-based movements in	recall objects.  9. to suggest real-life situations where memory and recall	8. to identify and recognise the most effective jumping style for distances.
	9. to use dodging effectively to get away from opponents.	balances and travels.  8. to compose an individual asymmetrical sequence.	doubles games.  10.to communicate effectively with partner/ team during games.	combination.  9. to work to improve their weekly burpees score.	are important.  10.to solve problems to complete a task.	9. to explore combining jumping sequences, e.g hop, step, jump.

- 10.to recap and use pivoting in a game to make more successful passes.
- 11.to attempt some quick turns to move the ball quickly.
- 12.to recap shooting technique.
- 13.to work to get into a better shooting position.
- 14.to apply a strategy to get into better shooting positions.
- 15.to work to improve reaction time.
- 16.to use quick thinking and agility to react to what is happening around us.
- 17.to play in high-five netball games implementing some rules.

#### **Rounders**

- 1. to apply rules of the game consistently.
- 2. to sprint with power to run between zones.
- 3. to direct the ball to hit target areas.
- 4. to throw a ball for accuracy.

- 9. to attempt to combine sequences with a partner to create a paired asymmetrical sequence.
- 10.to introduce partner counter balances.
- 11.to work together to complete trust exercise.
- 12.to create a short sequence that contains counter balances.
- 13.to apply compositional ideas to counter balances.
- 14.to move smoothly from one balance to another with a partner.
- 15.to show clear individual movements.
- 16.to perform and evaluate each other's sequences and select a component for improvement.

# **Swimming**

- to swim as part of a team in a relay.
- 2. to carry and retrieve a variety of objects.

- 11.to experience short, intense periods of exercise during warm up.
- 12.to attempt a variety of movement around the court.
- 13.to select court movement techniques in a game situation.
- 14.to play in games against others using a variety of badminton shots.
- 15.to use experience of court movement techniques in a game.
- 16.to evaluate ways to improve points scored in games.

## Dance Unit 2

- to be able to perform a nonlocomotor movements.
- 2. to apply some basic Bollywood actions to a dance phrase.
- 3. to perform solo.
- 4. to be able to perform non-locomotor and locomotor movements together.

- **10.**to work to complete movement over the full range of motion.
- 11.to perform a superset and describe its features. explain some of the reasons why sleep is important.
- **12.**to participate in pyramid work out and explain its principles.
- **13.**to use repetition to improve movement qualities.
- **14.**to describe some benefits of playing outdoors.
- **15.**to work a variety of movement in tabata style.
- **16.**to improve replication of stretching shapes using worksheet.
- **17.**to identify and explain some benefits of wholebody exercise.

## Cricket

- 1.to throw a ball for accuracy.
- 2. to use a short throw to run players out.

- 11.to work collaboratively to improve.
- 12.to perform under pressure.
- 13.to perform safely and with control.
- 14.to compete against others to complete a challenging task.
- 15.to use ingenuity and imagination to complete a task.
- 16.to interpret morse code and use it to communicate with other others.
- 17.to suggest different ways to send morse code.

#### Tennis

- 1. to play against an opponent to score points.
- 2. to recap the different shots learn in the previous unit and apply them to the game.
- 3. to identify techniques used in a volley shot.
- 4. to be prepared and ready to return using a volley shot.
- 5. to describe the purpose of/when

- 10.to use a run-up to jump further.
- 11.to develop push technique using a variety of objects.
- 12.to use one and twohanded push throw.
- 13.to use push throw accurately and aim for targets.
- 14.to perform baton exchange as part of a relay team.
- 15.to anticipate when to start moving on the exchange.
- 16.to perform baton exchange in a given area.
- 17.to develop as a small group either a run, jump or throwing event.
- 18.to choose appropriate distance, equipment, time and space.
- 19.to teach the event to another group.

#### Football

- 1. to turn with the ball unchallenged.
- 2. to receive the ball and turn into space.
- 3. to receive the ball and turn to shoot.

- 5. to use the short throw to stump players out.
- 6. to position to catch the ball on a base to stump.
- 7. to follow the path of a bowled ball.
- 8. to attempt to catch a backwards hit.
- 9. to apply a backwards hit rule as a batter.
- 10.to apply backwards hit tactics as a backstop.
- 11.to recognise where to play shots to on a field.
- 12.to find the gaps in the field in a game situation.
- 13.to field with some awareness of batters strengths.
- 14.to recognise fielders positioned for left and right handed players.
- 15.to distinguish differences between deep and close fielding.

- 3. to swim and stay afloat for as long as possible.
- to demonstrate good body position in backstroke.
- to use efficient action to swim longer distances.
- to choose two strokes to swim for long distance.
- 7. to collect objects from the bottom of the pool.
- to keep head and hands above the surface by treading water.
- to use recue aid to float as a group.
- 10.to link lengths with smooth turn and glide.
- 11.to tumble underwater.
- 12.to perform breaststroke arms and legs with fluency.
- 13.to turn fluently and with speed during front crawl.
- 14.to swim and stay afloat for as long as possible.
- 15.to compete as part of a team.

- 5. to link movements into a sort dance phrase.
- to work with a partner to develop and remember dance phrases.
- 7. to work as part of a group to move collaboratively.
- 8. to create pathways and patterns as a group.
- 9. to use performance skills in their dance.
- 10.to describe what line dancing is and some of the key features.
- 11.to perform in isolation some line dancing steps.
- 12.to perform a basic 1,2 and 4 wall line dance as a class.
- 13.to perform 3 line dance steps in isolation.
- 14.to use knowledge of basic line dance steps to create their own.
- 15.to combine 3 new dance steps with previously learnt steps.

- 3. to positioning to catch a ball in a game scenario.
- 4. to keeping wicket to stump and run out batters.
- 5. to anticipate the path of a bowled ball.
- to keep wicket in a game situation.
- to increase the accuracy of overarm bowling using the correct grip.
- 8. to apply overarm bowling consistently in a game.
- 9. to bowl overarm with a run up.
- 10.to recognise when to play a defensive shot.
- 11.to play a forward defensive shot in isolation.
- 12.to know the purpose of a defensive shot.
- 13.to field the ball from different positions on the field.
- 14.to know where the mid-on and mid-off fielding position are.
- 15.to play competitively using

- to use a volley shot.
- 6. to recognise components of the overhead shot.
- 7. to use overhead shot to clear from the back of the court.
- 8. to describe when to use an overhead shot.
- to play with others to score and defend points.
- 10.to recognise differences in where you might stand in doubles play.
- 11.to describe any different/additional rules when playing doubles.
- 12.to practise and refine moving towards the ball aiming to prevent the second bounce.
- 13.to approach the ball forehand and backhand.
- 14.to play In games with and against others using a variety of tennis shots.

- to recognise space and opportunities for running with the ball.
- to travel quickly and effectively with the ball.
- 6. to select an appropriate conclusion to run e.g shoot, pass, dribble.
- 7. to combine running with the ball and sending into space.
- 8. to selecting where to pass the ball on completion of a run.
- 9. to apply running and sending in a game.
- 10.to play in a restricted position.
- 11.to choose when to change position in a game.
- 12.to move into space to open up the play.
- 13.to distinguish between when teams are in possession of the ball and when it is lost.
- 14.to act as individual challenge themselves to

			16.to work collaboratively with a group of 4. 17.to practise and improve dance to perform for others.	fielding placement to restrict runs.	15.to evaluate ways to improve points scored in games.	maintain possession.  15.to act as a team to maintain possession.  16.to implement skills developed throughout the unit.  17.to control a bouncing ball with more confidence.  18.to work with team to discuss and improve performance after each game.
Computing	Infographics	Computers for	Creating and Using spre	eadsheets as Models to	Programming	Making Games
	Children will learn:	Communication and	Solve Pr	roblems	Children will learn:	
	1. to develop an	Collaboration	Children will learn:		1. to develop logical thinking and coding using Scratch 3 to make a range of computer games.	
	understanding of	Children will learn:	1. to use and create spre			
	what makes	1. how computers	solving mathematical	-		
	infographics a	offer opportunities	2. to use simple formula	e to carry out		
	popular choice to	for communication	calculations.			
	present and share	and collaboration.	3. to answer 'What if?			
	information.	2. to consider how	4. to present informatio	n in the form of graphs		
	2. to develop an	technology has	where required.			
	understanding of	improved				
	colour, styling,	communication.				
	enhanced editing	3. to consider how				
	tools and the use of	forms of				
	charts/graphs/table	communication have				
	s to effectively	changed as a result.				
	present	4. to know who has				
	information.	been influential in				
	3. to research and	the changes of				
	select key	technology over				
	information to	time.				

	present as an infographic in J2e5.					
Music	Livin' on a Prayer	Classroom Jazz 1	To Make You Feel My	Fresh Prince of Bel-Air	Dancing in the Street	Reflect, Rewind and
	Children will learn:	Children will learn:	Love	Children will learn:	Children will learn:	Replay
	1. a song from	1. a new song from	Children will learn:	1. a new song from	1. a new song from	Children will learn:
	memory, who sang or wrote it, when it was written and why?	memory, who sang or wrote it, when it was written and why?	a new song from memory, who sang or wrote it, when it was written and	memory, who sang or wrote it, when it was written and why?	memory, who sang or wrote it, when it was written and why?	how pulse, rhythm,     pitch, tempo,     dynamics, texture     and structure work
	2. the style of the	2. the style of the	why?	2. the style of the	2. the style of the	together and how
	song and the name other songs from the Units in those	songs and the name other songs from the Units in those	2. the style of the songs and the name other songs	songs and the name other songs from the Units in	songs and the name other songs from the Units in those	they connect in a song.  2. about the meaning
	styles.	styles.	from the Units in	those styles.	styles.	of the lyrics of the
	to talk about the style indicators of	3. to talk about any musical dimensions	those styles.  3. to name some of	3. to talk about the historical context of	3. to talk about the music and how it	song and what it is about.
	the song (musical characteristics that	featured in the song and where	the instruments used in the songs.	the songs and what	makes them feel.  4. what texture is.	3. to sing with awareness of being
	give the songs their	they are used	4. to listen carefully	else was going on at this time.	5. what structure is.	in tune.
	style).	(texture, dynamics,	and respectfully to	4. to talk about the	6. to know the	4. about the
	4. to talk about the lyrics: what the	tempo, rhythm and pitch).	other people's thoughts about the	musical dimensions working together in	importance of warming up their	instruments they might play or be
	song is about.	4. to identify the main	music.	the Unit songs.	voice.	played in a band or
	5. to identify and	sections of the song	5. to use musical	5. what tempo is.	7. to listen to each	orchestra or by
	move to the pulse with ease.	(intro, verse, chorus etc.).	words when talking about the songs.	<ul><li>6. what dynamics is.</li><li>7. to sing in unison,</li></ul>	other when singing.  8. to be aware of how	their friends.  5. to lead a rehearsal
	6. to think about the	5. to compare two	6. what pitch is.	the solo, lead vocal,	they fit into the	session.
	message of song.	songs in the same	7. to talk about a	backing vocals or	group when	6. about three well-
	7. what pulse is.	style, talking about	song's main	rapping.	singing.	known improvising
	8. how to keep the internal pulse.	what stands out musically in each of	features. 8. to follow a leader	8. to experience rapping and solo	9. to listen to and follow musical	musicians. 7. that a composition
	9. to sing a song with	them, their	when singing.	singing.	instructions from a	has pulse, rhythm
	a strong internal	similarities and	9. the notes C, D, E, F,	9. to rehearse and	leader.	and pitch that work
	pulse.	differences.	G, A, B + C on the	perform their part	10. that you can use	together and are
	10. to sing in unison	6. what rhythm is.	treble stave.	within the context	some of the riffs	shaped by tempo,
	and backing vocals.	7. musical leadership	10. to select and learn	of the Unit song.	they have heard in	dynamics, texture
	11. to explore singing	by creating musical	an instrumental	10. that if they are	their	and structure.
	solo.	ideas for the group	part that matches	improvising using	improvisations.	

- 12. different ways of writing down music– eg staff notation, symbols.
- 13. to play a musical instrument with the correct techniques within the context of the Unit song.
- 14. that improvisation Is making up your own tunes on the spot.
- 15. that a composition is music that is created by someone and kept in some way so that it can be played or performed again to an audience.
- 16. to create simple melodies using up to five different notes and simple rhythms that work musically with the style of the Unit song.
- 17. that performing is sharing music with an audience with belief.
- 18. to choose what to perform and create a programme.

- to copy and respond to.
- what the song is about and what the lyrics mean.
- to listen to the group when singing.
- 10. to demonstrate a good singing posture.
- 11. that when someone improvises, they make up their own tune that belongs to them that has not been heard or written down before.
- 12. to identify the keynote or home note and the structure of the melody.
- 13. that a performance can be to one person or to each other and does not need to be to a huge audience.
- 14. to communicate the meaning of the words and clearly articulate them.

- their musical challenge, using one of the differentiated parts a one-note, simple or medium part or the melody of the song from memory or using notation.
- 11. that using one or two notes confidently is better than using five.
- that notation is the connection between sound and symbol.
- 13. to listen to and reflect upon the developing composition and make musical decisions about how the melody connects with the song.
- 14. that everything to be performed must be planned and learned.

- the notes they are given, they cannot make a mistake.
- 11. to record the composition in any way appropriate that recognises the connection between sound and symbol (eg graphic/pictorial notation).
- to sing, rap or play with clarity and confidence.
- 13. to record a performance and compare it to a previous performance.

- 11. that a performance can be for a special occasion and involve an audience including people they do not know.
- 12. to evaluate musically the success of, and improvements for, their performance.
- that a performance is planned and different for each occasion.
- that a performance involves communicating ideas, thoughts and feelings about the song/music.

Spanish	Spanish Phonetics 1 to	In the Classroom	The Weather	Clothes	Do you have a pet?	Goldilocks and the
	3	Children will learn:	Children will learn:	Children will learn:	Children will learn:	Three Bears
	Children will learn:	1. the key vocabulary	1. to describe the	1. the Spanish words	1. the nouns and	Children will learn:
	1. the key phonic sounds/phonemes (CH, J, Ñ, LL, RR and CA, CE, CI, CO, CU) and learn further key phonic sounds/phonemes (GA, GE, GI, GO, GU)	required in the classroom from classroom instructions to classroom stationery.  2. to say what they do have and do not	weather in Spanish with an emphasis on map work and oral presentation skills.	for 19 items of clothing with their correct gender.  2. the full breakdown of the verb 'llevar' (to wear).  3. about regular verbs.	article for eight common pets.  2. to tell somebody if they have or do not have a pet.  3. to tell somebody what their pet is called.	<ol> <li>to develop their listening skills in Spanish.</li> <li>to use cognates to develop their understanding of the vocabulary presented in the</li> </ol>
	essential for their Spanish studies. Selection of Core Vocabulary Lessons	have in their pencil case.				story. 3. to write their own versions of the story following a structured storyboard approach.